# Expressiveness of $\nu$ -lsPN

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**Abstract.** Locally synchronous processes are dynamic networks of infinitestate timed processes in which each process carries a single real valued clock. Here, we prove that locally synchronous processes are strictly more expressive than Timed-Arc Petri nets, using coverability languages to compare classes of WSTS. Therefore, we conclude that up to our knowledge, locally synchronous processes is the most expressive class of WSTS among those whose relative expressive power has been studied.

# 1 Introduction

Petri nets are one of the best known models for concurrent and distributed systems. They have been extended with discrete or continuous time in many works [17, 15, 18, 16, 5]. In [8] an exhaustive comparison of these models is done, and the class of Petri nets with time relative to arcs is proved to be the most expressive one. Among them, in Timed-Arc Petri Nets (TdPN) [5] tokens are endowed with a real-valued clock, that can be dynamically created.

Under the so called counting abstraction, each token in a place s of a Petri net represents a process in state s. Hence, Petri nets can be seen as networks (or products) of finite-state automata. With this intuition in mind, TdPN can be seen as dynamic networks of finite-state process, each carrying a real-valued clock. Therefore, TdPN extend Timed Automata [6] in that they can be used to verify parameterized systems of finite-state timed processes.

In [14] we extend the work in [5] by allowing each process to be infinitestate in turn. Hence, our model manages infinitely-many timed processes, each of which is infinite-state (a potentially unbounded Petri net). In this way we can for example easily model dynamic networks of processes communicating asynchronously via unbounded (unordered) buffers or sharing some global resources, that can be potentially unbounded. In particular, our model can serve as a basis for the parameterized verification of such processes. As a starting point for our work we consider an untimed model we have developed in previous works [19, 20], called  $\nu$ -PN. In  $\nu$ -PN tokens are names, that can be created fresh and matched with other names. Names can be understood as the identifier of processes that can be spawned and synchronize with each other.

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Then, we consider that each process has a single real-valued clock (as in [5] under the counting abstraction). We say these are locally-synchronous processes, and call them *locally synchronous*  $\nu$ -PN ( $\nu$ -lsPN). Each transition specifies which are the possible ages of the processes involved, and how this age is updated. We allow read-only constraints, so that the age of some processes may not change when firing a transition.

In [14] we successfully apply the theory of regions of [3]. More precisely, working with regions we prove that  $\nu$ -lsPN belong to the class of Well-Structured Transition Systems [10, 1], for which coverability is decidable. This proves that control-state reachability (which can be reduced to coverability) is decidable for them. Moreover, safety properties can be reduced to control-state reachability with standard techniques.

Here, we compare the expressiveness of  $\nu$ -lsPN with other well-structured models. In [11] coverability languages (those obtained with coverability as acceptance condition) are proposed as a measure to compare the expressiveness of WSTS. In [2, 11, 7] Petri nets (PN), Petri nets with transfers and resets (AWN),  $\nu$ -PN and Data Nets (DN), an extension of  $\nu$ -PN with ordered data, are compared, proving the following strict relations: PN  $\prec$  AWN  $\prec$   $\nu$ -PN  $\prec$  DN. Moreover, DN and TdPN are proved to be equivalent in [7]. We complete this picture by proving that TdPN  $\prec$   $\nu$ -lsPN. Therefore, we prove that  $\nu$ -lsPN is the most expressive model within the WSTS class, up to our knowledge, out of those whose relative expressive power has been studied.<sup>1</sup>

**Outline** Section 2 gives notations and results we use throughout the paper. In Section 3 we define  $\nu$ -lsPN and in Section 4 we study its expressiveness. Finally, in Section 5 we present our conclusions.

### 2 Preliminaries

Let  $\mathbb{N} = \{0, 1, 2, ...\}$  and for  $n \in \mathbb{N}$  let  $n^+ = \{1, ..., n\}$  and  $n^* = \{0, ..., n\}$ .  $(X, \leq)$  is a *partial order* (po) if  $\leq$  is a reflexive, transitive and antisymmetric binary relation on X.

**Multisets.** A (finite) multiset m over X is a mapping  $m : X \to \mathbb{N}$  such that  $\{x \in X \mid m(x) > 0\}$  is finite. We denote by  $X^{\oplus}$  the set of multisets over X. For  $m_1, m_2 \in X^{\oplus}$  we define  $m_1 + m_2 \in X^{\oplus}$  by  $(m_1 + m_2)(x) = m_1(x) + m_2(x)$  and  $m_1 \subseteq m_2$  if  $m_1(x) \leq m_2(x)$  for every  $x \in X$ . When  $m_1 \subseteq m_2$  we can define  $m_2 - m_1 \in X^{\oplus}$  by  $(m_2 - m_1)(x) = m_2(x) - m_1(x)$ . We denote by  $\emptyset$  the empty multiset, that is,  $\emptyset(a) = 0$  for every  $a \in A$ , and  $|m| = \sum_{x \in X} m(x)$ . We use set notation for multisets with repetitions to account for multiplicities.

**Transition systems.** A transition system is a tuple  $S = \langle X, \to, x_0 \rangle$  where X is the set of states,  $x_0 \in X$  is the initial state and  $\to \subseteq X \times X$  is the transition relation. We write  $x \to x'$  instead of  $(x, x') \in \to$  and we denote by  $\to^*$  the

<sup>&</sup>lt;sup>1</sup> The expressive powers of WSTS based on trees or graphs have not been compared with others using the techniques in [11], up to our knowledge.

reflexive and transitive closure of  $\rightarrow$ . We say  $A \subseteq X$  is *reachable* if  $x_0 \rightarrow^* x$  for some  $x \in A$ . If X is a po, we can define the *coverability problem*, that of deciding, given U upward closed, whether U is reachable.

 $\nu$ -Petri Nets. We fix infinite sets Id of names, Var of variables and a subset of special variables  $\Upsilon \subset Var$  for fresh name creation. A  $\nu$ -PN [20] is a tuple  $N = \langle P, T, F, H \rangle$ , where P and T are finite disjoint sets, and  $F, H : T \to (P \times Var)^{\oplus}$  are the input and output functions, respectively. We say that  $x \in Var(t)$  iff there is  $p \in P$  with  $(p, x) \in F(t) + H(t)$ . A marking is a finite multiset over  $P \times Id$ . A mode is an injection  $\sigma : Var(t) \to Id$ . Modes are extended homeomorphically to  $(P \times Var(t))^{\oplus}$ . A transition t is enabled with mode  $\sigma$  for a marking M if  $\sigma(F(t)) \subseteq M$  and for every  $\nu \in \Upsilon$ ,  $(p, \sigma(\nu)) \notin M$  for any p. The last condition is used to create new names, not in the current marking. Then we have  $M \xrightarrow{t} M'$ , where  $M' = (M - \sigma(F(t)) + \sigma(H(t))$  and  $M \to M'$  if  $M \xrightarrow{t} M'$  for some  $t \in T$ .

# 3 Locally synchronous $\nu$ -PN

Now we define the class of locally synchronous  $\nu$ -PN ( $\nu$ -lsPN). In  $\nu$ -lsPN each instance has a single clock. Moreover, we will allow read-only contraints.

**Definition 1 (Locally synchronous**  $\nu$ -*PN*). A locally synchronous  $\nu$ -*PN* ( $\nu$ -*lsPN*) is a tuple  $N = \langle P, T, F, H, \mathcal{G} \rangle$ , where:

- P and T are finite disjoint sets,
- for  $t \in T$ ,  $F_t, H_t : Var \to P^{\oplus}$  are the input and output functions of t,
- for  $t \in T$ ,  $\mathcal{G}_t : Var \to \mathcal{I} \times (\mathcal{I} \cup \{ro\})$  is the time constraints function of t.

**Definition 2 (Markings).** A marking M of a  $\nu$ -lsPN is an expression of the form  $a_1:(m_1, r_1), ..., a_n:(m_n, r_n)$ , where  $Id(M) = \{a_1, ..., a_n\} \subset Id$  are pairwise different names, and for each  $i \in n^+, \emptyset \neq m_i \in P^{\oplus}$  and  $r_i \in \mathbb{R}_{>0}$ .

We treat markings of  $\nu$ -lsPN as multisets over elements of the form a:(m,r), which we call *instances*. Hence, a:(m,r) is an instance with name a, tokens according to m, and age r. We assume that each  $m_i$  in each instance is not empty. We use M, M',... to range over markings. We say a marking M marks  $p \in P$  if there is  $a:(m,r) \in M$  such that  $p \in m$ .

**Definition 3 (Time delay).** Given  $M = a_1:(m_1, r_1), ..., a_n:(m_n, r_n)$  and  $d \in \mathbb{R}_{\geq 0}$ , we write  $M^{+d}$  to denote the marking  $a_1:(m_1, r_1 + d), ..., a_n:(m_n, r_n + d)$ , in which the age of every instance has increased by d. We write  $M \stackrel{d}{\longrightarrow} M^{+d}$ .

Now we define the firing of transitions, for which we need the following notations. We denote by  $\mathcal{G}_t^1(x)$  and  $\mathcal{G}_t^2(x)$  the first and second component of  $\mathcal{G}_t(x)$ , respectively. Intuitively, for a transition to fire the instance corresponding to xmust have an age in  $\mathcal{G}_t^1(x)$ . This age is set to any value in  $\mathcal{G}_t^2(x)$ , except when x is read-only (when  $\mathcal{G}_t^2(x) = ro$ ), in which case its age does not change. If  $\nu \in \Upsilon$  we assume  $\mathcal{G}_t^2(\nu) \neq ro$ . For each  $t \in T$  we define  $Var(t) = \{x \in Var \mid F_t(x) + H_t(x) \neq$ 



**Fig. 1.** Firing of a transition in a  $\nu$ -lsPN.

 $\emptyset$ }, which is assumed to be finite, and we split it into  $nfVar(t) = Var(t) \setminus \Upsilon$  and  $fVar(t) = Var(t) \cap \Upsilon$ . We say M' is an  $\emptyset$ -expansion of a marking M (or M is the  $\emptyset$ -contraction of M') if M' is obtained by adding instances  $a:(\emptyset, r)$  to M.

**Definition 4 (Firing of transitions).** Let  $t \in T$  with  $nfVar(t) = \{x_1, ..., x_n\}$ and  $fVar(t) = \{\nu_1, ..., \nu_k\}$ . We say t is enabled at marking M if:

 $- M = a_1 : (m_1, r_1), ..., a_n : (m_n, r_n) + \overline{M},$  $- for each i \in n^+, F_t(x_i) \subseteq m_i and r_i \in \mathcal{G}_t^1(x_i).$ 

Then, t can be fired, and taking

- $\{b_1, ..., b_k\}$  pairwise different names not in Id(M),
- $-m'_{i} = (m_{i} F_{t}(x_{i})) + H_{t}(x_{i}) \text{ for all } i \in n^{+},$
- $-m''_{j} = H_{t}(\nu_{j}) \text{ for all } j \in k^{+},$
- $-r'_i = r_i \text{ if } \mathcal{G}_t^2(x_i) = r_0, \text{ or any value in } \mathcal{G}_t^2(x_i), \text{ otherwise, for all } i \in n^+,$  $-r''_j \text{ any value in } \mathcal{G}_t^2(\nu_j), \text{ for all } j \in k^+,$

we can reach M', denoted by  $M \xrightarrow{t} M'$ , where M' is the  $\emptyset$ -contraction of  $a_1:(m'_1, r'_1), ..., a_n:(m'_n, r'_n), b_1:(m''_1, r''_1), ..., b_k:(m''_k, r''_k) + \overline{M}$ 

We write  $M \to M'$  if  $M \xrightarrow{t} M'$  for some  $t \in T$  or  $M \xrightarrow{d} M'$  for some  $d \in \mathbb{R}_{\geq 0}$ , and we implicitly assume an initial marking  $M_0$ , thus obtaining the transition system induced by N. Again, the semantics of  $\nu$ -lsPN is a weak semantics, since time elapsing may disable transitions. The *control-state reachability problem* for  $\nu$ -lsPN is defined as reachability of the set of states that mark a given place.

Example 1. Fig. 1 depicts a  $\nu$ -lsPN with three different markings. In the first marking the transition t is not fireable, because no instance with an age in [1, 1] has a token in place  $p_2$ . However, after waiting 0.5 units of time, the marking  $M_2$  is reached, and t becomes enabled. Then, we can fire t reaching, for example, the marking  $M_3$  in the figure.

In [14] we use the theory of regions to obtain a finitary transition system over a countable domain, which will be a WSTS, so that we can solve the control-state reachability problem by reducing it to a coverability problem.

**Proposition 1.**  $\nu$ -lsPN are WSTS.

#### 4 Expressiveness result

In this section we prove that  $\nu$ -lsPN are strictly more expressive than TdPN. We compare classes of WSTS by comparing the families of coverability languages they accept, as advocated for instance in [11, 2].

A labeled WSTS is a WSTS in which each transition is endowed with a label taken from  $\Sigma \cup \{\epsilon\}$ , where  $\Sigma$  is a finite alphabet. A label  $\epsilon$  denotes a silent transition.be  $\epsilon$ ). We assume that (labeled) WSTS are endowed with a final state. If  $x_0$  and  $x_f$  are the initial and final states of S, we can define the coverability language of S by  $L(S) = \{u \in \Sigma^{\circledast} \mid x_0 \xrightarrow{u} x, x \geq x_f\}$ . For two classes of WSTS,  $\mathbf{S}_1$  and  $\mathbf{S}_2$ , we write  $\mathbf{S}_1 \preceq \mathbf{S}_2$  whenever for every

For two classes of WSTS,  $\mathbf{S}_1$  and  $\mathbf{S}_2$ , we write  $\mathbf{S}_1 \leq \mathbf{S}_2$  whenever for every  $\mathcal{S}_1 \in \mathbf{S}_1$  there is  $\mathcal{S}_2 \in \mathbf{S}_2$  such that  $L(\mathcal{S}_1) = L(\mathcal{S}_2)$ . We write  $\mathbf{S}_1 \simeq \mathbf{S}_2$  when  $\mathbf{S}_1 \leq \mathbf{S}_2$  and  $\mathbf{S}_2 \leq \mathbf{S}_1$ , and we write  $\mathbf{S}_1 \prec \mathbf{S}_2$  if  $\mathbf{S}_1 \leq \mathbf{S}_2$  and  $\mathbf{S}_2 \not\leq \mathbf{S}_1$ . In [2,11, 7] the following relations between classes of WSTS are proved:

$$PN \prec AWN \prec \nu PN \prec DN \simeq TdPN$$

We complete this picture by proving that  $TdPN \prec \nu$ -lsPN. We first prove that  $\nu$ -lsPN extend TdPN by simulating a TdPN by means of a  $\nu$ -lsPN.

#### **Proposition 2.** $TdPN \leq \nu$ -lsPN

Proof (Sketch). We simulate a token in p with age x by an instance with a single token in p, and with age x. Each transition is simulated by a transition (having the same label) that (i) removes instances/tokens with clocks with the proper values and (ii) creates *fresh* instances, again with clocks with the proper values. If the initial marking of the TdPN is  $p_1(x_1), \ldots, p_n(x_n)$  then we consider  $a_1:(p_1, x_1), \ldots, a_n:(p_n, x_n)$  (for arbitrary names  $a_1, \ldots, a_n$ ) as initial marking of the  $\nu$ -lsPN (and analogously for the final marking).

In [7] a framework for the strict comparison of WSTS is developed. This framework is based on two concepts: *reflections* and *witness* languages. A mapping  $\varphi : X \to Y$  is a reflection if  $\varphi(x) \leq \varphi(x')$  implies  $x \leq x'$  for all  $x, x' \in X$ . A reflection is an *isomorphism* if it is bijective and  $x \leq x'$  implies  $\varphi(x) \leq \varphi(x')$ . We write  $X \sqsubseteq_{refl} Y$  if there is a reflection from X to Y. We extend the relation  $\sqsubseteq_{refl}$  to classes of wpo by  $\mathbf{X} \sqsubseteq_{refl} \mathbf{X}'$  if for any  $X \in \mathbf{X}$ , there exists  $X' \in \mathbf{X}'$ such that  $X \sqsubseteq_{refl} X'$ .

Witness languages represent the capability of a WSTS to recognize a state space. They are useful to prove strict relations between classes of WSTS because they can be proven *not* to be recognizable by some class of WSTS.

Given an alphabet  $\Sigma = \{\mathbf{a}_1, ..., \mathbf{a}_k\}$ , we consider a disjoint copy  $\overline{\Sigma} = \{\overline{\mathbf{a}_1}, ..., \overline{\mathbf{a}_k}\}$ . This notation is extended to words and languages, as expected. A  $\Sigma$ -representation of a wpo X is any surjective partial function  $\gamma : \Sigma^{\textcircled{}} \to X$ . Intuitively, every  $u \in \Sigma^{\textcircled{}}$  with  $\gamma(u) = x$  is a possible encoding or representation of  $x \in X$ . We denote by  $dom(\gamma)$  the domain of  $\gamma$ . For a  $\Sigma$ -representation  $\gamma$  of X, we define  $L_{\gamma} = \{u\overline{v} \mid u, v \in dom(\gamma) \text{ and } \gamma(v) \leq \gamma(u)\}$ , and we say  $L_{\gamma}$  is a witness of X.<sup>2</sup> The fact that a WSTS can recognize such  $L_{\gamma}$  witnesses that it is capable of representing the structure of X: it is capable of accepting all words starting with some u (representing some state  $\gamma(u)$ ), followed by some v that represents  $\gamma(v) \leq \gamma(u)$ . In particular, it must be able to accept  $u\overline{u}$  for any  $u \in dom(\gamma)$ .

In order to be able to apply the general framework to two classes of WSTS we must prove that both classes are *self-witnessing*. Intuitively, a class of WSTS **S** is self-witnessing if it can accept encodings (over some alphabet) of their state spaces. Formally, if **X** is a class of wpos and **S** is a class of WSTS whose state spaces are included in **X**,  $(\mathbf{X}, \mathbf{S})$  is *self-witnessing* if, for all  $X \in \mathbf{X}$ , there exists  $S \in \mathbf{S}$  that recognizes a witness of X.

**Proposition 3 ([7]).** Let  $(\mathbf{X}, \mathbf{S})$  and  $(\mathbf{X}', \mathbf{S}')$  be self-witnessing WSTS classes. If  $\mathbf{S} \leq \mathbf{S}'$  then  $\mathbf{X} \sqsubseteq_{refl} \mathbf{X}'$ .

In the rest of the section for any model  $\mathcal{M}$  we denote by  $\mathbf{X}_{\mathcal{M}}$  the set of state spaces used in  $\mathcal{M}$ . In [7] it is proven that DN (and therefore TdPN) are self-witnessing. Thus, in order to apply Prop. 3 to prove  $\nu$ -lsPN  $\not\preceq TdPN$  we only need to see that  $\nu$ -lsPN is self-witnessing and that  $\mathbf{X}_{\nu$ -lsPN  $\not\sqsubseteq refl \mathbf{X}_{TdPN}$ .

To prove that  $\nu$ -lsPN is self-witnessing, given the set X of regions with n places and having bound max, we need to find a  $\nu$ -lsPN which accept a witness of X.

#### **Proposition 4.** $\nu$ -lsPN is self-witnessing.

*Proof.* As seen in the previous section, we can use the set of regions as state space of  $\nu$ -lsPN. Then, given a state space X we have to prove that there is a  $\nu$ -lsPNN that accepts a witness of X. If P is the set of places in X, we can write X as  $X_{\max^*}^{\oplus} \times (X_{(\max - 1)^*}^{\oplus})^{\circledast} \times X_{\{\max + 1\}}^{\oplus}$ , where for every  $I \subseteq (\max + 1)^*$ ,  $X_I = P^{\oplus} \times I$ .

$$\begin{split} & X_I = F^{-\times XI}.\\ & \text{Take } \Sigma = P \cup (\max + 1)^* \cup \{*, \#, \$\}. \text{ We define auxiliary functions } \gamma_1^I : \\ & \Sigma^{\circledast} \to X_I, \, \gamma_2^I : \Sigma^{\circledast} \to X_I^{\oplus} \text{ and } \gamma_3^I : \Sigma^{\circledast} \to (X_I^{\oplus})^{\circledast} \text{ as follows: } \gamma_1^I(p_1...p_nk) = \\ & (\{p_1, ..., p_n\}, k), \text{ with } p_i \in P \text{ and } k \in I; \, \gamma_2^I(u_1 \# ... \# u_n) = \{\gamma_1^I(u_1), ..., \gamma_1^I(u_n)\}, \\ & \text{with } u_i \in dom(\gamma_1^I) \text{ for every } i; \text{ and } \gamma_3^I(v_1 * ... * v_n) = \gamma_2^I(v_1)...\gamma_2^I(v_n), \text{ where } \\ & v_i \in dom(\gamma_2^I) \text{ for every } i. \text{ Finally, let } \gamma : \Sigma^{\circledast} \to X \text{ be defined as } \gamma(u\&v\&w) = \\ & (\gamma_2^{max^*}(u), \gamma_3^{(max-1)^*}(v), \gamma_2^{\{max+1\}}(w)), \text{ where } u, v \text{ and } w \text{ are in the domain of the corresponding mappings.} \end{split}$$

Clearly,  $\gamma$  is a  $\Sigma$ -representation of X. Let us now build a  $\nu$ -lsPNN that accepts  $L_{\gamma}$  (which is a witness of X).

N operates in two phases: the first phase generates u with  $\gamma(u) = R = A_0 * A_1 * ... * A_n * A_\infty$ , and the second one recognizes any  $\overline{v}$  with  $\gamma(v) \leq R$ . In turn, each of the phases has three consecutive sub-phases, dealing with  $A_0, A_1 * ... * A_n$  and  $A_\infty$ , respectively. We use control places to move from one (sub)phase to the next (with transitions labeled by & or  $\overline{k}$ ). In order to differentiate between phases, we say that we generate words in the first one, but we recognize them in the second.

 $<sup>^{2}</sup>$  Actually, the definition in [7] is slightly more general.

We explain the generation of  $A_1 * ... * A_n$  (the other phases are simpler). Let  $A_i = \{(m_1^i, k_1^i), ..., (m_{n_i}^i, k_{n_i}^i)\}$ . We use a different name to represent each instance. Moreover, instances in the same  $A_i$  have the same age. We use a place now that holds the name (with age 0) of the instance currently being generated. For a given *i*, we start by firing transitions of the form  $t_p$ , labeled by *p*, that copy the name in now to a place *p*, followed by the firing of some  $t_k$  with  $k \in (\max -1)^*$ , labeled by *k*, which copies the name in now to a place  $p_k$ . Therefore, a word *u* with  $\gamma_1^{(\max -1)^*}(u) = (m_1^i, k_1^i)$  can be produced. Next, the name in now is moved to a place all, and replaced by a fresh name, with age 0 (transition  $t_{\#}$ , labeled by #). These actions can be repeated to generate (the encoding of) any element in  $X_{(\max -1)^*}^{\oplus}$ . Notice that they all demand that the instance involved has age 0. At any point, instead of firing  $t_{\#}$  we can fire  $t_*$  (labeled by \*). This transition has the same effect as  $t_{\#}$ , but it is only enabled if the instance in now has a non-null age, so that some time must elapse. Hence, we start accepting the instances with a higher fractional part, in  $A_{i+1}$ .

After this phase, there is any number of pairwise different names (each representing an instance) in *all*, some of which have the same age (those instances with an age with the same fractional part). Moreover, for any name *a* in *all*, *a* belongs to some of the places in *P*, and exactly to one place  $p_k$ . The transitions in this second phase demand that the age of the instances involved is exactly 1. Moreover, they are all labeled with symbols in  $\overline{\Sigma}$ .

This phase starts by taking any name in *all* and putting it back to *now*. Then, transitions of the form  $\bar{t}_p$  (labeled by  $\bar{p}$ ) can be fired, each consuming a name from p matching the name in *now*. At any point, a transition of the form  $\bar{t}_k$ , labeled by  $\bar{k}$  (with  $k \in (\max - 1)^*$ ) can be fired, and consumes from  $p_k$  a name matching the one in *now*. Thus, if the current name represented an instance (m, k) then (an encoding of) any (m', k) with  $m' \leq m$  can now be recognized. Then, the name in *now* can be replaced by a name taken from *all* (transition  $\bar{t}_{\#}$  labeled by  $\overline{\#}$ ) in order to recognize the next instance.

At any point, time can elapse, so that another instance in *now* reaches age 1. Then,  $\bar{t}_*$  can be fired, labeled by  $\bar{*}$ , with the same effect as  $\bar{t}_{\#}$ . Notice that when time elapses, all the names with age greater than 1 are lost (the encodings of the instances they represent cannot be recognized). This is consistent with the fact that we must recognize (the encoding of) a state which is *less or equal* than the one we generated. Notice also that even in the first phase, names with ages older than 1 become garbage. However, it is possible to generate all the names in the first phase with an age smaller than 1, so that the same state can be recognized.

Even though the order between instances is not preserved within each  $A_i$  (this is not demanded by the order in  $X_{(\max -1)^*}^{\oplus}$ ), this order *is* preserved between different  $A_i$ 's, because older instances reach the age of 1 before. To conclude, we consider as final marking the one with a token in the control-state marked in the second phase (the recognizing one).

In order to prove  $\mathbf{X}_{\nu\text{-lsPN}} \not\sqsubseteq_{refl} \mathbf{X}_{TdPN}$  we will use ordinal theory (see Prop. 5 below). Let us explain the needed concepts about ordinals. For more details see [7]. Each ordinal  $\alpha$  is equal to the set of ordinals  $\{\beta \mid \beta < \alpha\}$  below it,

and the class of ordinals is totally ordered by inclusion. Every total well order  $(X, \leq_X)$  is isomorphic to a unique ordinal  $ot(X, \leq_X)$ , called the *order type* of X.

In the context of ordinals, we define  $0 = \emptyset$ ,  $n = \{0, ..., n-1\}$  and  $\omega = \mathbb{N}$ , ordered by the usual order. Moreover, given  $\alpha$  and  $\alpha'$  ordinals, we define  $\alpha + \alpha'$ as the order type of  $(\{0\} \times \alpha) \cup (\{1\} \times \alpha')$  ordered by  $\leq_{lex}$ , the lexicographic order. In the same way,  $\alpha * \alpha'$  is defined as the order type of  $\alpha' \times \alpha$  ordered by  $\leq_{lex}$ . The definitions of + and \* coincide with the usual operations on  $\mathbb{N}$  for ordinals below  $\omega$ , and we have  $\alpha + \cdots + \alpha = \alpha * k$ . Let  $\alpha^{\beta}$  be the order type of the set of functions from  $\beta$  to  $\alpha$  ordered by  $\leq_{lex}$  defined by:

$$f <_{lex} g \iff \exists x \in \beta. \begin{cases} f(x) < g(x) \\ \forall y < x. f(y) = g(y) \end{cases}$$

The ordinals below  $\varepsilon_0$  (those that can be bounded by a tower  $\omega^{\omega^-}$ ) can be represented by the hierarchy of ordinals in Cantor Normal Form (CNF), that is recursively given by the following rules:

 $C_0 = \{0\}.$ 

 $C_{n+1} = \{ \omega^{\alpha_1} + \dots + \omega^{\alpha_p} \mid p \in \mathbb{N}, \alpha_1, \dots, \alpha_p \in C_n \text{ and } \alpha_1 \ge \dots \ge \alpha_p \} \text{ ordered by} \\ \omega^{\alpha_1} + \dots + \omega^{\alpha_p} \le \omega^{\alpha'_1} + \dots + \omega^{\alpha'_q} \text{ iff } (\alpha_1, \dots, \alpha_p) \le_{lex} (\alpha'_1, \dots, \alpha'_q)$ 

Each ordinal below  $\varepsilon_0$  has a unique CNF. If  $\alpha = \omega^{\beta_1} + \cdots + \omega^{\beta_n}$ , we denote by  $Cantor(\alpha)$  the multiset  $\{\beta_1, \ldots, \beta_n\}$ .

A linearization of a po  $\leq_X$  is a total order  $\leq'_X$  on X such that  $x \leq_X y \implies x \leq'_X y$ . A linearization of a wpo is a well total order, hence isomorphic to an ordinal.

Let  $(X, \leq_X)$  be a wpo. The maximal order type (shortly: order type) of  $(X, \leq_X)$  is  $ot(X, \leq_X) = \sup \{ ot(X, \leq'_X) \mid \leq'_X \text{ linearization of } \leq_X \}.$ 

The existence of the *sup* comes from ordinal theory.

We need the following definitions of *natural addition* (denoted  $\oplus$ ) and *natural multiplication* (denoted  $\otimes$ ) on ordinals, to characterize the order types of  $X \uplus Y$  and  $X \times Y$ :

 $Cantor(\alpha \oplus \alpha') = Cantor(\alpha) + Cantor(\alpha')$ 

 $Cantor(\alpha \otimes \alpha') = \{\beta \oplus \beta' \mid \beta \in Cantor(\alpha), \beta' \in Cantor(\alpha')\}$ 

Let us now prove that  $\mathbf{X}_{\nu\text{-lsPN}} \not\sqsubseteq_{refl} \mathbf{X}_{TdPN}$ . The following result states that we can do it comparing their ordinal types (ot) [9,21].

**Proposition 5** ([22, 7]). Let X and Y be two wpos. If  $X \sqsubseteq_{refl} Y$  then  $ot(X) \le ot(Y)$ .

Using [9, 21, 22], we can compute the order type of products, domains of finite words or finite multisets.

Lemma 1.  $ot((\mathbb{N}^m)^{\circledast}) = \omega^{\omega^{\omega^m}}$  and  $ot((\mathbb{N}^{\oplus})^{\circledast}) = \omega^{\omega^{\omega^{\omega}}}$ 

 $\omega^{ot(X)}$ . Moreover,  $ot(\mathbb{N}^m) = \omega^m$  for  $m \ge 1$ . This allows us to compute the ordinals in the lemma.

### **Proposition 6.** $\mathbf{X}_{\nu\text{-}lsPN} \not\sqsubseteq_{refl} \mathbf{X}_{TdPN}$

Proof. We have to see that there is  $X \in \mathbf{X}_{\nu\text{-}lsPN}$  such that for any  $X' \in \mathbf{X}_{TdPN}$ we have  $X \not\sqsubseteq_{refl} X'$ . Since  $TdPN \simeq DN$ , we can work with DN. The state space of a DN with set of places P is  $(\mathbb{N}^{|P|})^{\circledast}$  [13]. Let  $P = \{p\}$  and max = 1, and take  $X = (P^{\oplus} \times \{0,1\})^{\oplus} \times ((P^{\oplus} \times \{0\})^{\oplus})^{\circledast} \times (P^{\oplus} \times \{2\})^{\oplus}$ . Since  $|P| = 1, P^{\oplus} \times \{0\}$ is isomorphic to  $\mathbb{N}$ . By Lemma 1 we have that  $ot(X) \ge ot((\mathbb{N}^{\oplus})^{\circledast}) = \omega^{\omega^{\omega^{w}}}$ . Let any  $X' = (\mathbb{N}^m)^{\circledast} \in \mathbf{X}_{TdPN}$ . By the previous lemma,  $ot(X') = \omega^{\omega^{\omega^{w}}}$ . Then  $ot(X) \le ot(X')$ , and by Prop. 5 we conclude. □

Corollary 1.  $TdPN \prec \nu$ -lsPN

## 5 Conclusions

In this report, we have compared  $\nu$ -lsPN with other classes of WSTS, proving that they are the most expressive of the studied classes. In particular, we have proved that  $TdPN \prec \nu$ -lsPN by applying the framework in [7].

As future work, we plan to study the expressive power of models in which a fixed number (possibly greater than one) of clocks is allowed. Also, it would be useful to compare the models yielded by bounded Petri nets with TdPN or NTA, in order to profit from the numerous works existing for the latter. In a different line, in our works we have assumed that processes (or their identifiers) are not ordered in any way. It would be interesting to see whether our work scales in the case of ordered processes, which amounts to extend DN with time.

Regarding complexity, since  $\nu$ -lsPN are more expressive than DN or TdPN, the complexity of the control-state reachability problem can be proved to be non-primitive recursive. It would be interesting to obtain a finer-grained complexity analysis, as done in [12].

Other directions for further study include other properties, as the existence of Zeno behaviors [4], or liveness properties, although the negative results in the untimed case are discouraging [20].

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